Appendix A Mission Need & Operational Requirements

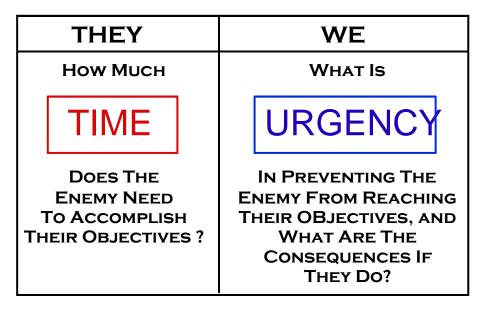


FIGURE A1 The Enemy Determines the Our Response Time.

As in all conflicts, it is the attacker that sets the response of the defender. This is whether the attacker is a strepococcocal meningitis infection or an invasion of a hostile army. This means the defenders must neutralize the enemy force before the enemy achieve their objectives, else the defenders suffer the consequences of permitting the hostile force to accomplish their goals.

ENGAGEMENT PARAMETER	SYSTEM ELEMENTS WHICH PREVENT ENEMY FROM GENERATING OUR LOSSED
Number of Enemy Engagements per Our Loss	Observables, countermeasures, ECM, Maneuverability
Number of Enemy Encounters per Engagement	Information Transfer Denial, Observables, Acceleration
Number of Enemy Engagement per Sortie	Observables, C ³ I
NUMBER OF ENEMY COMBAT SORTIES PER OUR LOSS	AVOIDANCE OF ENEMY CONTACT AND CONVERSION

FIGURE A2 Factors <u>PREVENTING</u> The Enemy's Ability To Generate Our Losses

The first consideration to consider with respect to the system elements, are those elements that prevent the enemy from generating unacceptable losses in the defender's force. This involves some of the weapons elements, but not a significant number. The principal is one of active defense, that is if attacked, destroy the attacker. That is a Cannon Fighter capability.

ENGAGEMENT PARAMETER	SYSTEM ELEMENTS WHICH ALLOW US TO ACHIEVE OUR GOALS
Number of Our Engagements per Enemy Kill	Weapon, Pilot/Vehicle interface, Guidance, And Maneuverability
Number of Our Encounters per Engagement	Situational Awareness, Data Transfer, C ³ I, Engagement Capability, Agility
Number of Our Engagement per Sortie	Situational Awareness, C ³ I, Surveillance, Data Transfer, And Speed

FIGURE A3 Factors <u>CONTRIBUTING</u> To Our Ability To Generate Enemy Losses

Where the Cannon Fighter comes into its own, that is generating losses in the hostile forces without suffering serious losses itself. In doing so quickly and effectively the Cannon Fighter minimizes the number of sorties, and therefore exposure to enemy fire. Thus friendly losses are significantly reduced. The product of four probabilities determines mission success:

Mission Success = $P_{S_{out}} \bullet P_{S_{in}} \bullet P_C \bullet P_A$

 P_S = Enroute Survivability (Outbound & Inbound) P_C = Probability of Command P_A = Probability of Succesful Attack

The cannon can aid the probability of enroute survivability by having an airborne target attack capability, but it is not a primary role. However the key success for the cannon fighter system comes from its ability in the Probability of Command and the Probability of Successful Attack. Joint Stars, Joint Rivet, AWACS and a ground observer are key elements in the first two probabilities in the probability chain.

 $P_{command} = P_{know} \bullet P_{give} \bullet P_{acquire} \bullet P_{moving}$ target location to aircraft browided $\bullet P_{moving}$ to target location when acquire

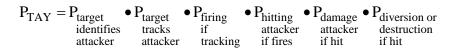
The integrated flight, fire and weapon control and target acquisition system coupled with aircraft maneuverability provide the latter two probabilities. These probabilities show that no matter how effective the weapon is on the test range, all can be negated if the location of the target is not known or if there is an inability to communicate the targets position. The probability of successful attack is composed of two elements, one positive and one negative:

 $\begin{aligned} P_{successful} = P_{you} & -P_{the} \\ & attack \\ the \\ target \\ target \\ you \end{aligned} = P_{YAT} - P_{TAY} \end{aligned}$

Each of these probabilities consists of several elements where the Cannon Fighter is superior.

$P_{YAT} =$	= P _{identify}	• P _{availability}	• P _{establish}	• P _{firing}	• P _{hitting}	• P _{damage}
	target	of correct	attack	on	target	or destroy
		ordnance	pattern	target	when	target
					firing	when hit

This probability is determined by the effectiveness of the system, not the cannon alone. The IFFC system provides the first four, the IFFA system and projectile provide the fifth, and the projectile provides the sixth. The cannon itself is a part of the IFFC system and its aiming abilities. Together the system provides a launch and leave system with a high probability that the probability that you attack the target is very high compared to conventional ordnance.



This probability is determined by the aircraft observables and maneuverability. In this case the standoff distance the cannon provides and the two shot kill probability means that the target may not survive long enough to launch a successful attack before it is destroyed. In briefing the government, the following charts were used to illustrate the capability of the Cannon Fighter in Offensive and Defensive actions, day or night.

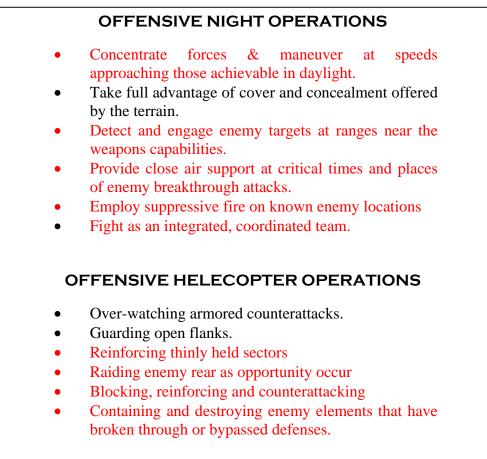


FIGURE A4 System role in attack roles

The Cannon Fighter can play just as decisive a role in Defensive operations

DEFENSIVE NIGHT OPERATIONS	
 Concentrate forces at speeds approaching daylight operations. Move on or between battle positions Engage enemy targets at ranges near the weapons capabilities 	
 Provide mutual support between battle positions. 	
• Fight at night as an integrated coordinated combined arms team.	
• Destroy enemy artillery and air support. DEFENSIVE HELECOPTER OPERATIONS	
 Guarding open flanks. Reinforcing in case of enemy counterattacks Deepening penetration Sweeping around flanks to engage reserves Over-watching or firing on enemy tanks and ATGM's. 	
FIGURE A5 System role in defensive roles	

The defensive operations focus on mobility and fire concentration. The charts emphasize the quick, lethal hit capability of the gun/projectile/and control system, give a real time target acquisition and targeting system.